

## General Rules and Scoring

The rider is required to read and understand the rules and regulations stated below. Violation of any rule or regulation will be grounds for **immediate disqualification** or ejection from the race track by race officials.

1. No alcohol is permitted in the Pit area at any time during practice or the races.
2. No illicit drugs are allowed at any time.
3. A rider engaged in dangerous behavior at the race track facilities will be subject to disciplinary action.
4. Any intentional bumping, crowding, blocking, or unsportsmanlike-like conduct will be grounds for disqualification by race officials.
5. Riders are responsible for their own medical costs, the promoter does not provide medical insurance.
6. Riders are responsible for the conduct of persons associated with him/her at the racetrack. The rider will be accountable and penalized for their associates' behavior.
7. Riders must pay all required registration fees prior to practicing or racing.
8. Motorcycle and rider must pass all required technical inspections to practice or race.
9. Riders must signal by left arm upward when leaving the racetrack for any reason.
10. The race director may have any motorcycle torn down at his/her discretion.
11. Riders previously disqualified from racing due to class modification violations will be checked for compliance.
12. If race is stopped for any reason, it will be considered complete if 50% plus 1 lap of the race has been completed.
13. Riders under 18 years of age **must** have parent/legal guardian's signature on license application and all race entry forms.
14. A chemical or CO2 (B/C) fire extinguisher is required in each pit.
15. Novices may not compete or practice on Open GP bikes.
16. Riders may participate in all classes up from bikes designated class, unless race director decides differently.
17. All events run under a "first gear" pit rule. Riders must walk their bikes to their pit area after the stop line on the track exit.
18. Three entries are required under the existing class structure to constitute a minimum field for that designated class. Fields consisting of less than three entries will not score points and will not be eligible for trophies.
19. Any rider who causes a red flag to be dropped will not be allowed to compete in the heat in which he/she caused the red flag.

## Points

Points will be awarded as follows.

5 or more riders in a class		4 riders		3 Riders	
1st	25	1st	16	1st	13
2nd	20	2nd	13	2nd	11
3rd	16	3rd	11	3rd	10
4th	13	4th	10		
5th	11				
6th	10				
7th	9				
8th	8				
9th	7				
10th	6				
11th	5				
12th	4				
13th	3				
14th	2				
15th	1				

*Less than 3 riders, no points.*

### All other Finishers receive 1 point

Overall Season Points will be calculated by adding the total points for the rider's best two classes.

## Racing Numbers

Number Plates 1, 2, 3, 4, and 5 are reserved for the top five overall season finishers from the previous season, if they choose. The top 5 riders reserve the right to return to their original number the following season.

### Classes:

50 Stock	YSR 50
50 mod:	air-cooled max 64cc-watercooled max 52cc-heavy mod
80 Stock	YSR 80 or NSR 50

Open GP	93cc two stroke 200cc four stroke max (heavy mods-must be expert)
50 Scooter Stock	Automatic 10" wheels max.
50 Scooter Mod	90cc max
Big Wheel	NS50, MB5, AR50, DTLC, Aprilia, GPR 50, etc., 50cc's max
Thunder Class:	Honda XR100/Yamaha TTR125/Suzuki DR125 stock except for tires (any 4-stroke 125cc or under)
Mini Motard	Dirt Bike Chassis, Max. 2-stroke 93cc and 4-stroke 200cc
Clash	Any bike eligible for: 50 Stock, 50 Mod, 80 Stock, Big Wheel, Thunder, Scooter

## FLAG DEFINITIONS

Colored track flags, indicated below, are used during events to control race traffic and to warn of dangers on the race track. Track flags are displayed at the start /finish line, with the exception of the yellow flag, which may be displayed at various places on the race track.

- Green.....Start of the race.
- White/Green..... Halfway point of race. (Crossed/Courtesy flag)
- White.....One lap remaining in race. (Courtesy flag)
- Checkered.....Finish of race, slow down and exit track safely.
- Yellow Standing.....Caution. You may pass under yellow standing flag.
- Yellow Waving.....Danger. You may not pass under the yellow waving flag.
- Red.....Race has been stopped due to an emergency on the track. Rider must pull off side of track as soon as safely possible and wait for instructions from a track official.
- Black Rolled Up.....Warning to specific rider. Flag will be pointed at the offending rider for dangerous riding, unsportsmanlike-like riding, machine problem etc.
- Black.....Exit Track. Flag will be pointed at offending rider if disqualified or problem observed with motorcycle. Rider is to stay off the race line and pull safely into the pit area where someone will come to see you. Do not go back out onto the track.

## STARTS – FINISHES/ PRACTICE

The Race Director makes every reasonable effort to ensure that every bike is on the grid ready to start. If there is a problem and you will not be racing that heat, please get someone to let the Race Director know. Otherwise, be on the grid on time: they will not wait for you.

1. All riders must start from their assigned race class and position from the starting grid. Any rider who jumps the start will be scored last regardless of his/her finishing position for that heat. This rider will start the next heat from the last grid position. There will be no review or protest allowed for this penalty. The

decision for the penalty will be made by the Race Director. All riders must complete their assigned race (under power) to the checkered flag.

2. Riders may not change bikes after they have arrived for their race on the pre-grid.
3. Riders who fail to meet start requirements will receive a "DNS". Riders who fail the finishing requirements receive a "DNF"; neither rider will receive points.
4. Riders whose bike is replaced due to mechanical failure with a bike of the same class (or one class lower) must start at the back of the grid. Riders who fail to notify race officials of the change will receive a "DQ".
5. During practice, follow course marshals instructions regarding entering and exiting the track. Failure to do so will result in disqualification for the days events.

## **PROTESTS AND TEAR-DOWNS**

### **ROUGH RIDING:**

Protests for rough riding must be made immediately. There are 2 ways for a rider to be accused of rough riding:

1. A race official recommends it. This will be done only in the event that the official actually witnessed the questionable riding.
2. Two (2) riders protest on the grounds of rough or dangerous riding. This will be done to avoid protests being used to solve grudges. The protesting riders must also have been in the same practice session or race as the protested rider.

There is no place for this kind of riding at PCMRC we are here to race and have fun. We are not here to win at all cost, and the "win or crash trying" attitude will not be tolerated.

### **PENALTIES FOR ROUGH RIDING ARE AS FOLLOWS:**

**1st offense:** Rider will be disqualified from further competition in the day's events and forfeit all entry fees. Rider will lose any points he/she may have won during this event.

**2nd offense:** Rider will forfeit all entry fees and lose all points won up to and including this race in the season.

**3rd offense:** Rider will forfeit all entry fees and be suspended for the remainder of the season.

### **MECHANICAL PROTESTS:**

In an effort to equalize motorcycle performance and keep the cost of racing down, the rules prohibits certain performance modifications in various classes. Violation of these rules will be handled in the following manner:

1. Protests must be made "in writing" the same day the specified race takes place.
2. Protests may be made only by rider(s) racing that day in the same class as the protested machine.
3. Valid protests will result in appropriate action by race officials. Such action can include, but is not limited to, denial of points, trophies, or other awards.
4. Protests, which can be resolved by inspection without the use of tools, will require no protest fee.
5. Protests requiring minor removal of seats, fairings, covers, fuel tank, etc. and involving no gasket replacement or fuel drainage will require a deposit of \$10.

6. All other protests will require a deposit of \$50.

7. All protest fees will be paid in advance, and should the protest be found invalid, the protest fees will be paid to the protested rider.

The Race Director will have the final decision as to what is a cosmetic or performance inconsistency. If you have a question concerning these topics check with the Race Director before you race.

**The first 5 placing motorcycles in each class could be subject to random tear-downs. The Race Director or Chief Technical Inspector may at their discretion require a tear-down of any motorcycle regardless of where it placed in the race. All tear-downs will be observed by an impartial third party. Any rider refusing to submit to a tear-down will be automatically disqualified for that race and suspended from riding until a tear-down is completed.**

## **REFUNDS**

Refunds will only be given if the rider is medically unable to race. Refunds are left to the discretion of the Race Director. Refunds are a privilege, not a right.

1. All requests for a refund must be made immediately to the Race Director. Do not wait until the end of the day.

2. Riders who have been disqualified will forfeit all practice and race fees.

**3. There will be NO refunds due to rain**